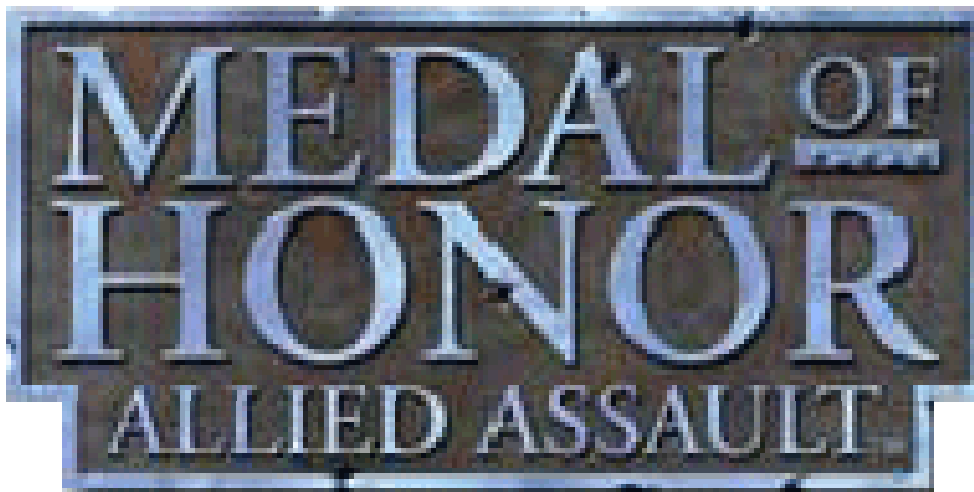




Hungarian Mohaa Community - www.mohaa.hu



Bugs/Glitches on stock maps



If u were pushed by that door, u could go under the map on that point



From that point the nades are bouncing back...



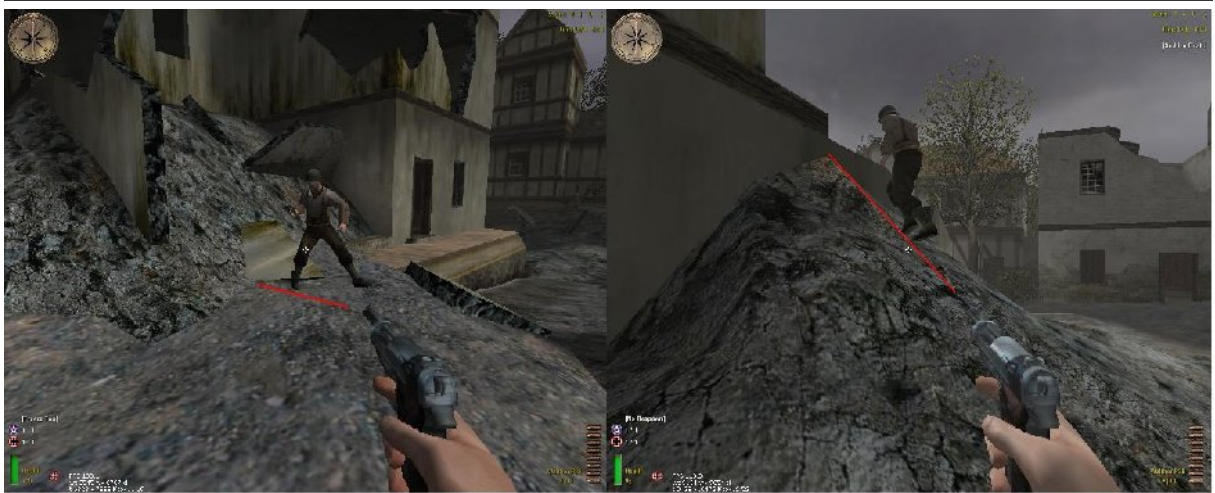
With a little help u can jump under the map at that point



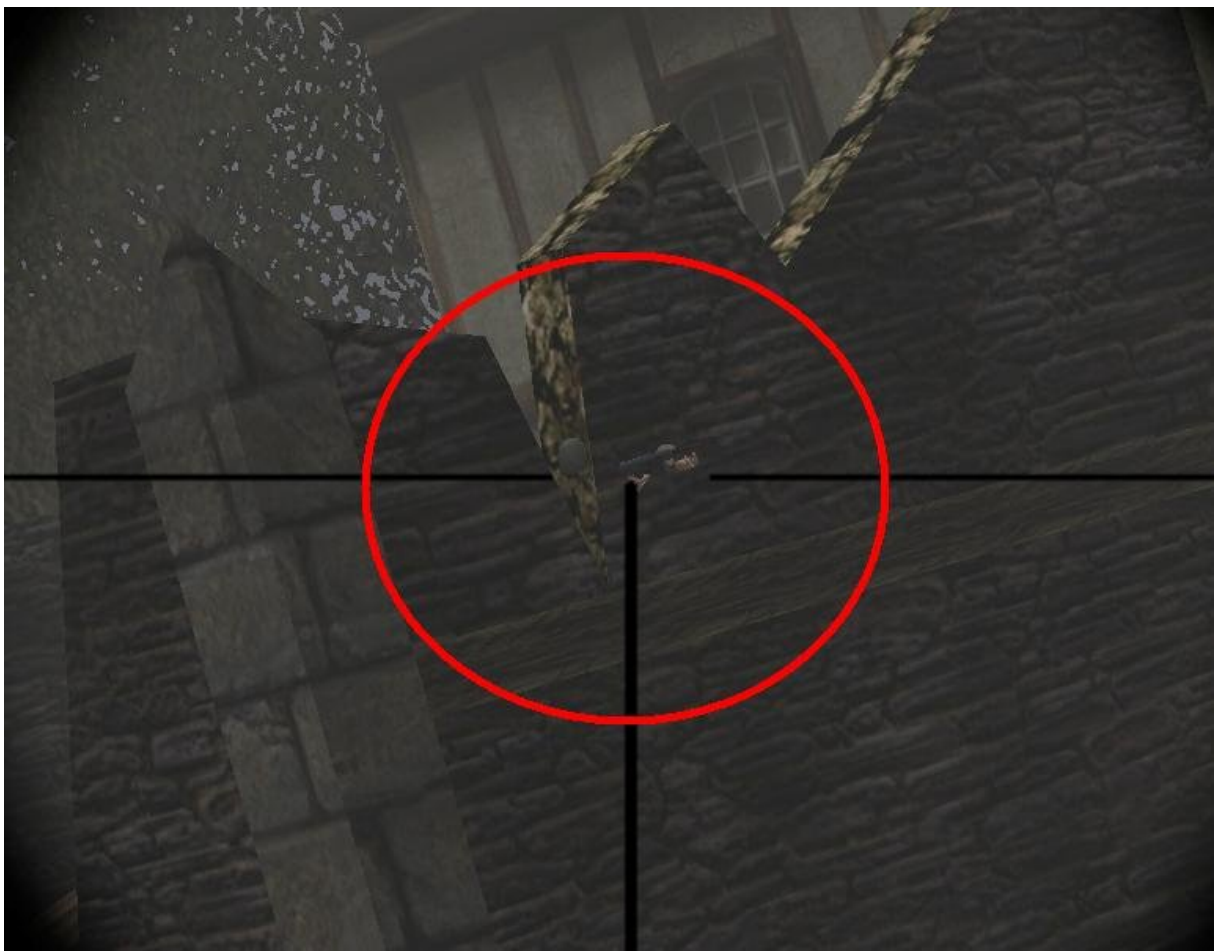




Sticking points on dv (2)



Sticking points on dv (3)

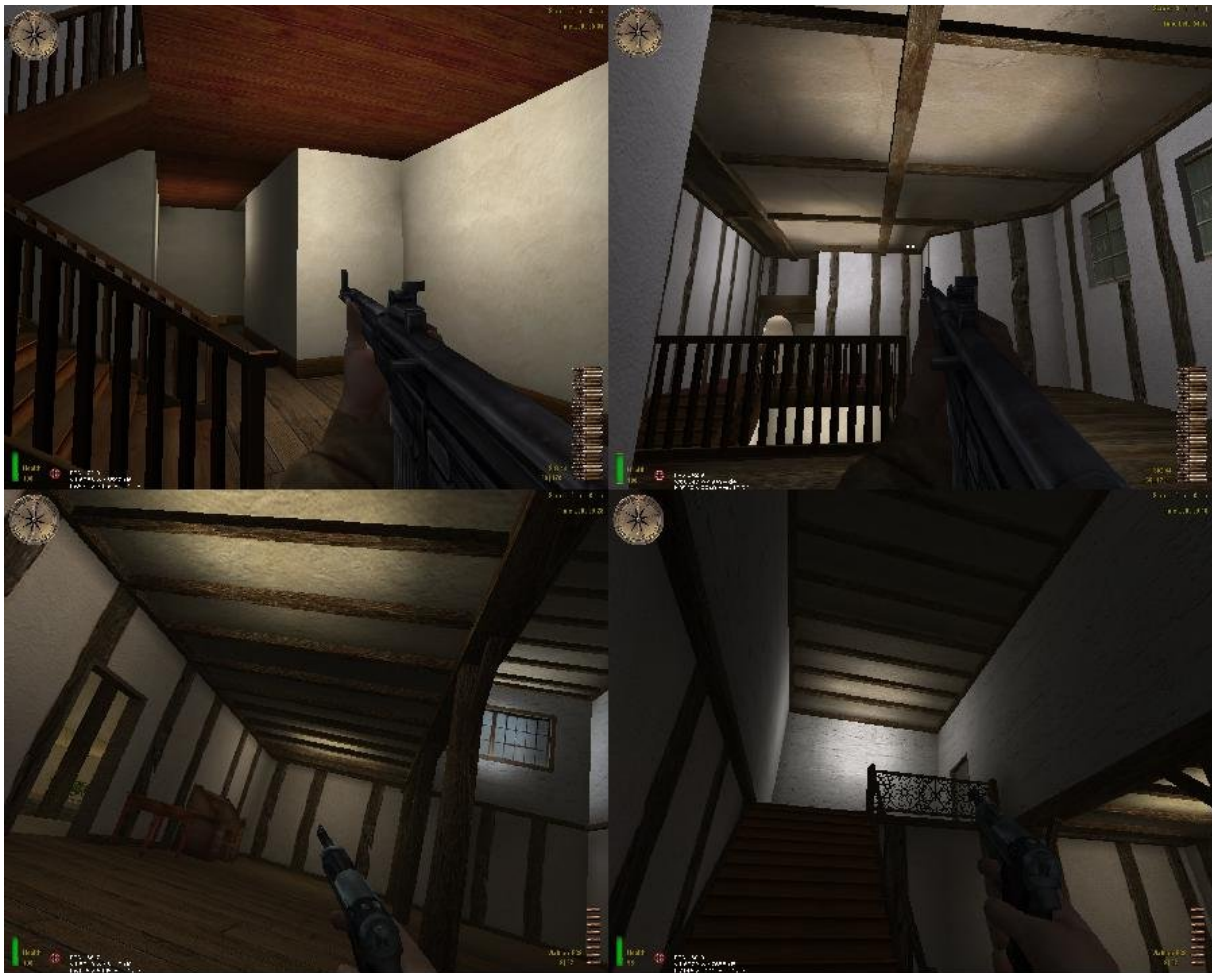




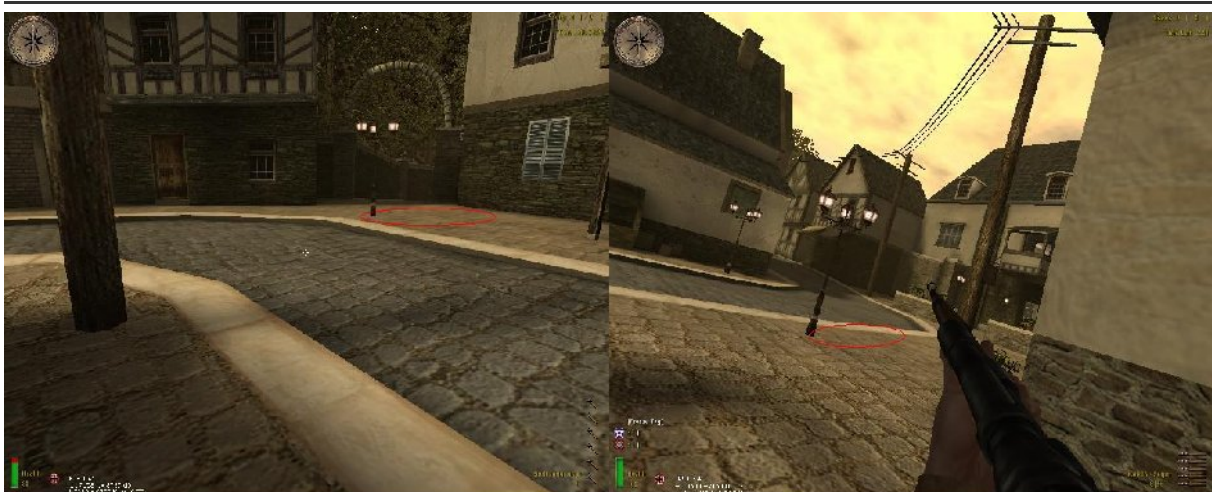
Even when the door is closed, u can see through it from a certain angle.



Missing shadows



Missing lamps on Remagen



Missing shadows of the lamps

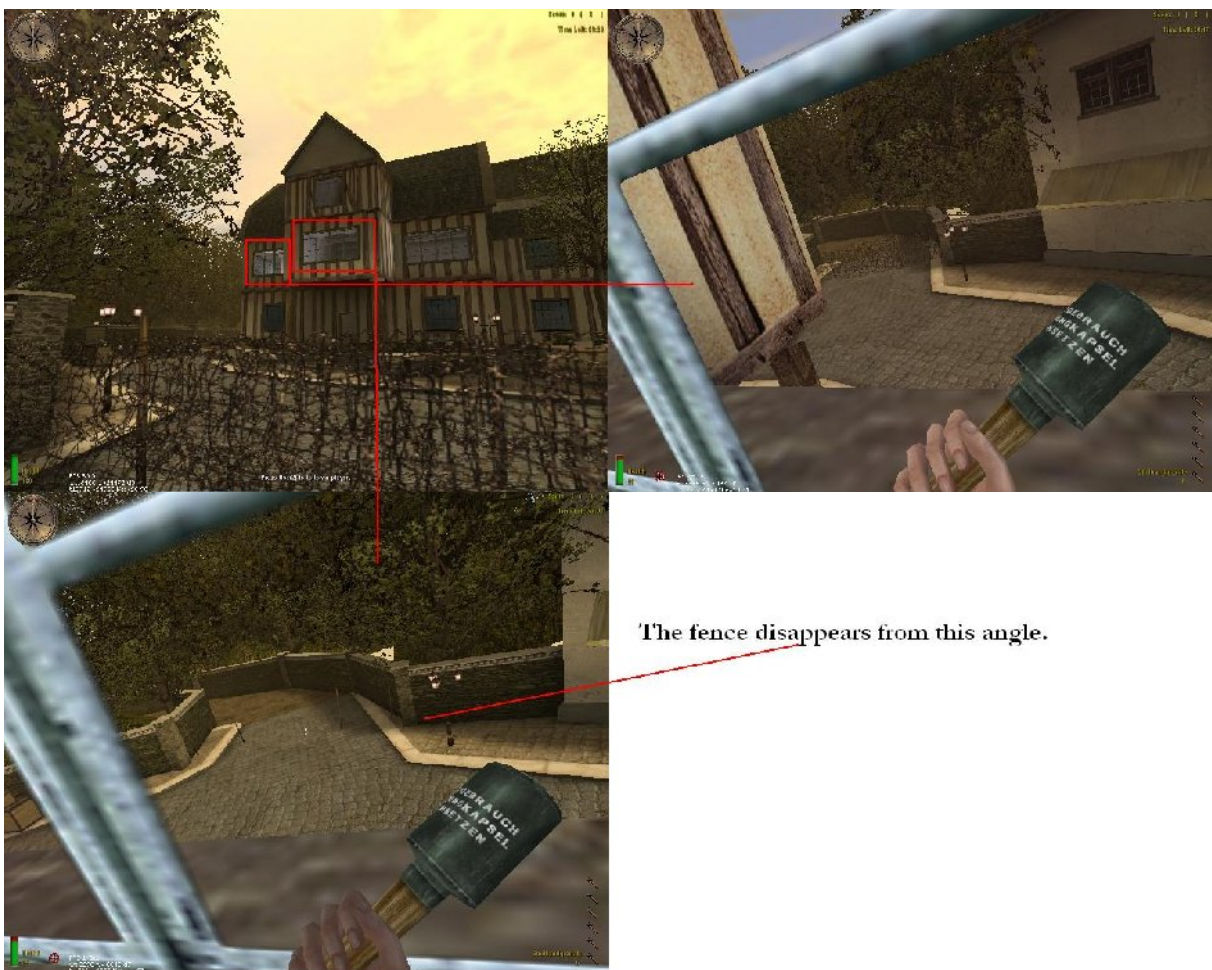




Remagen commode



U. cannot walk between these points



The fence disappears from this angle.





What kind of shadow is that? What does it belong to?





Can u see the enemy? Because he sees u...



The sun is shining through the closed doors

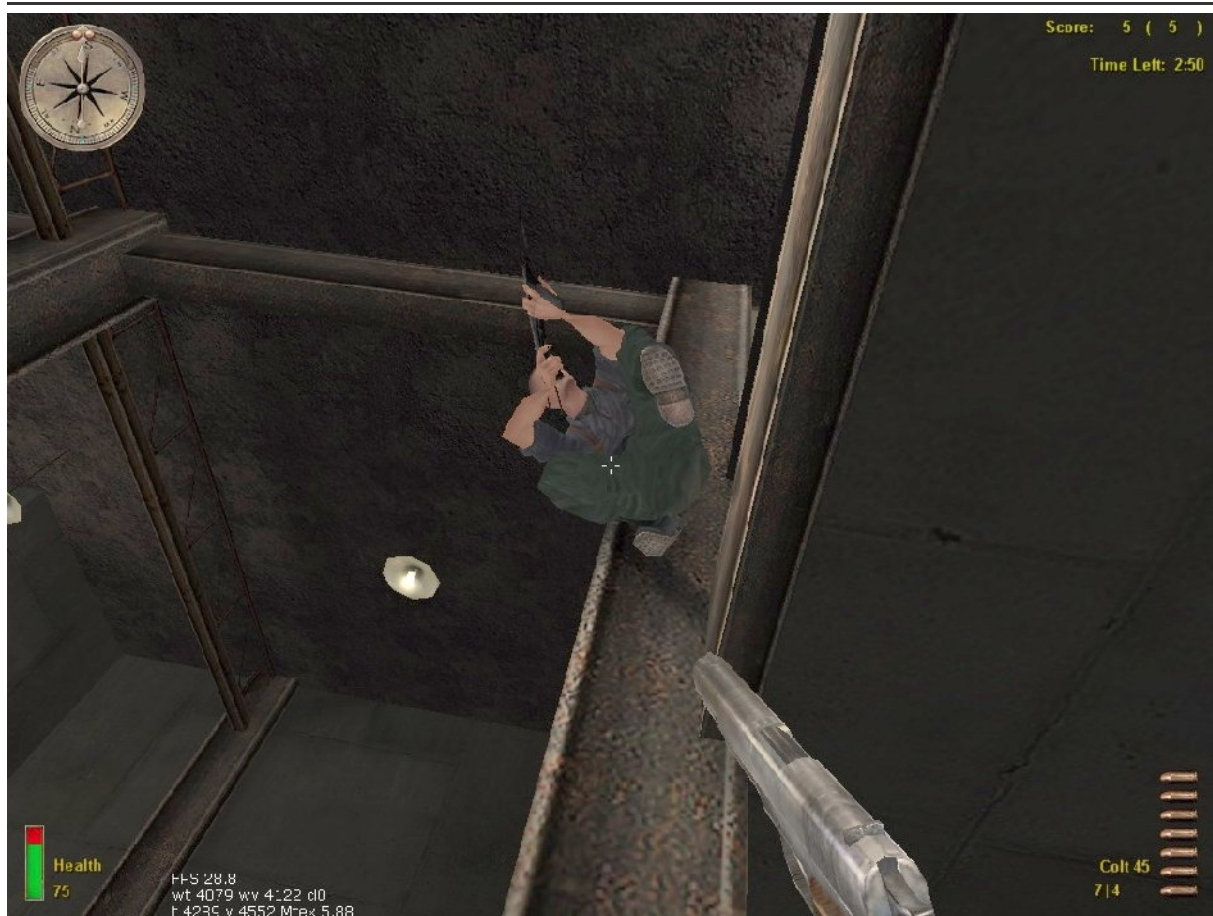


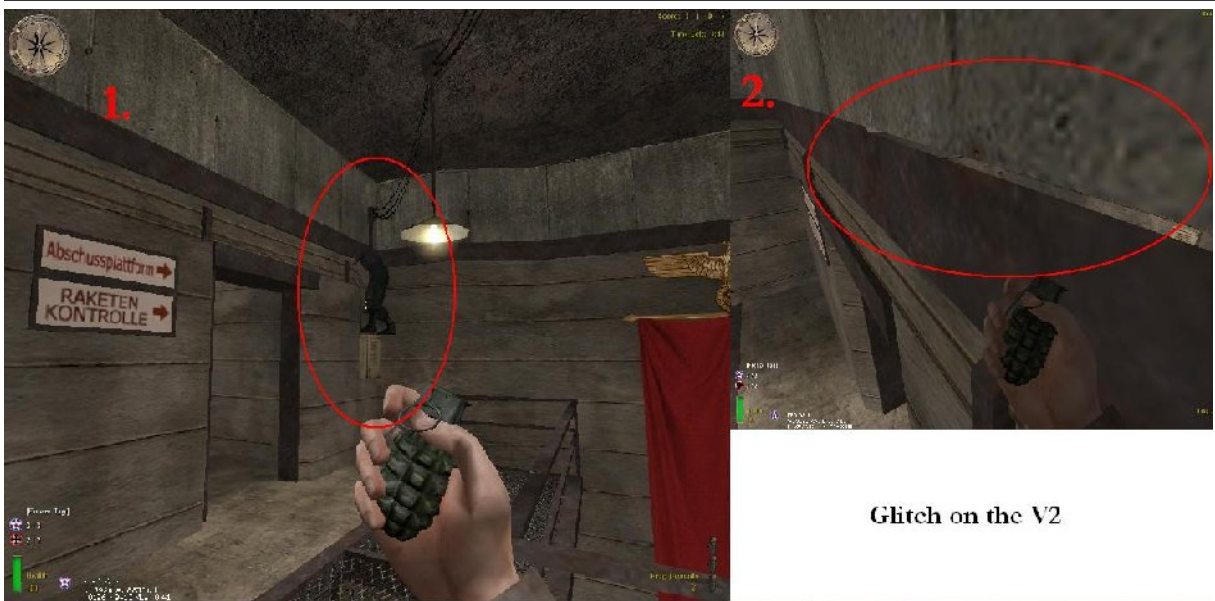
The weapons never disappear in the smoke



The shadow goes through under the door







Glitch on the V2

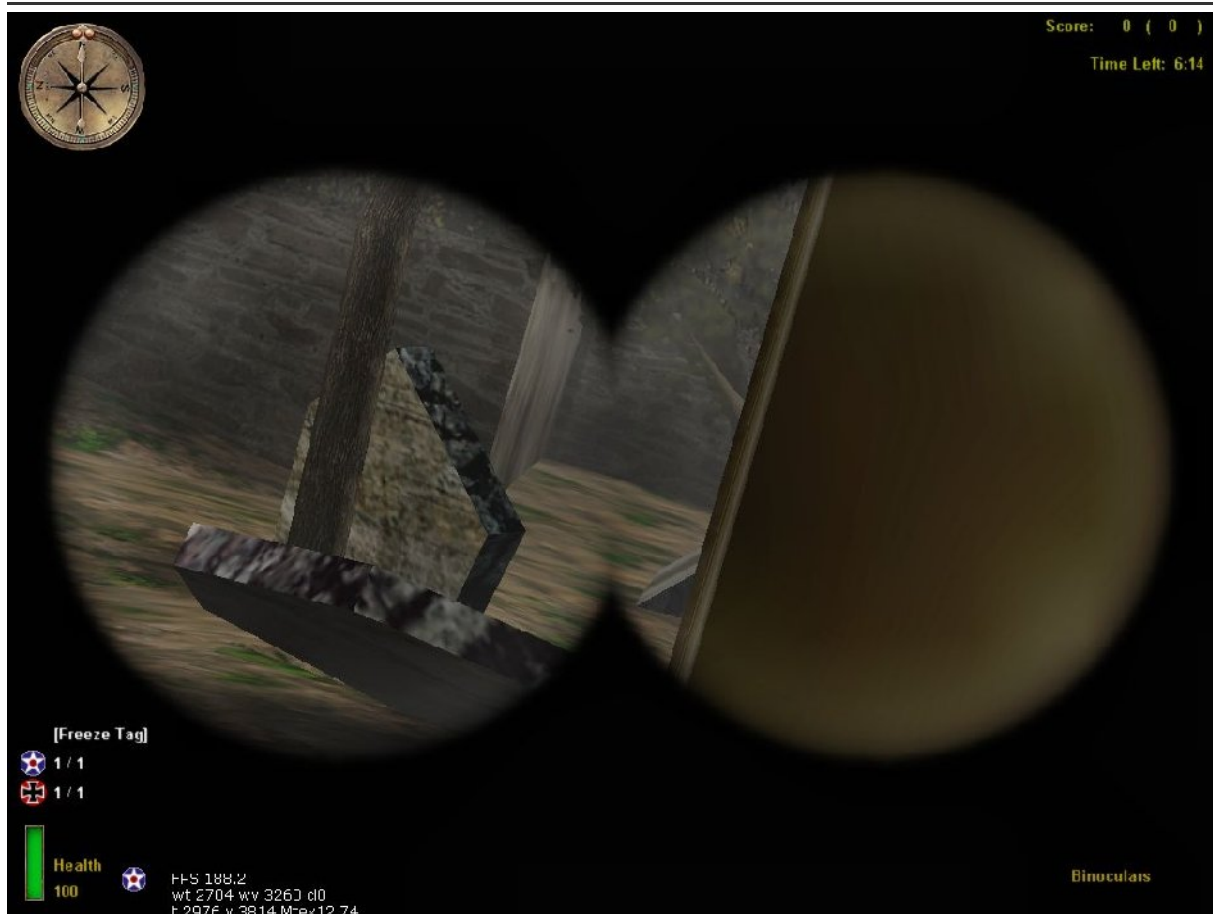
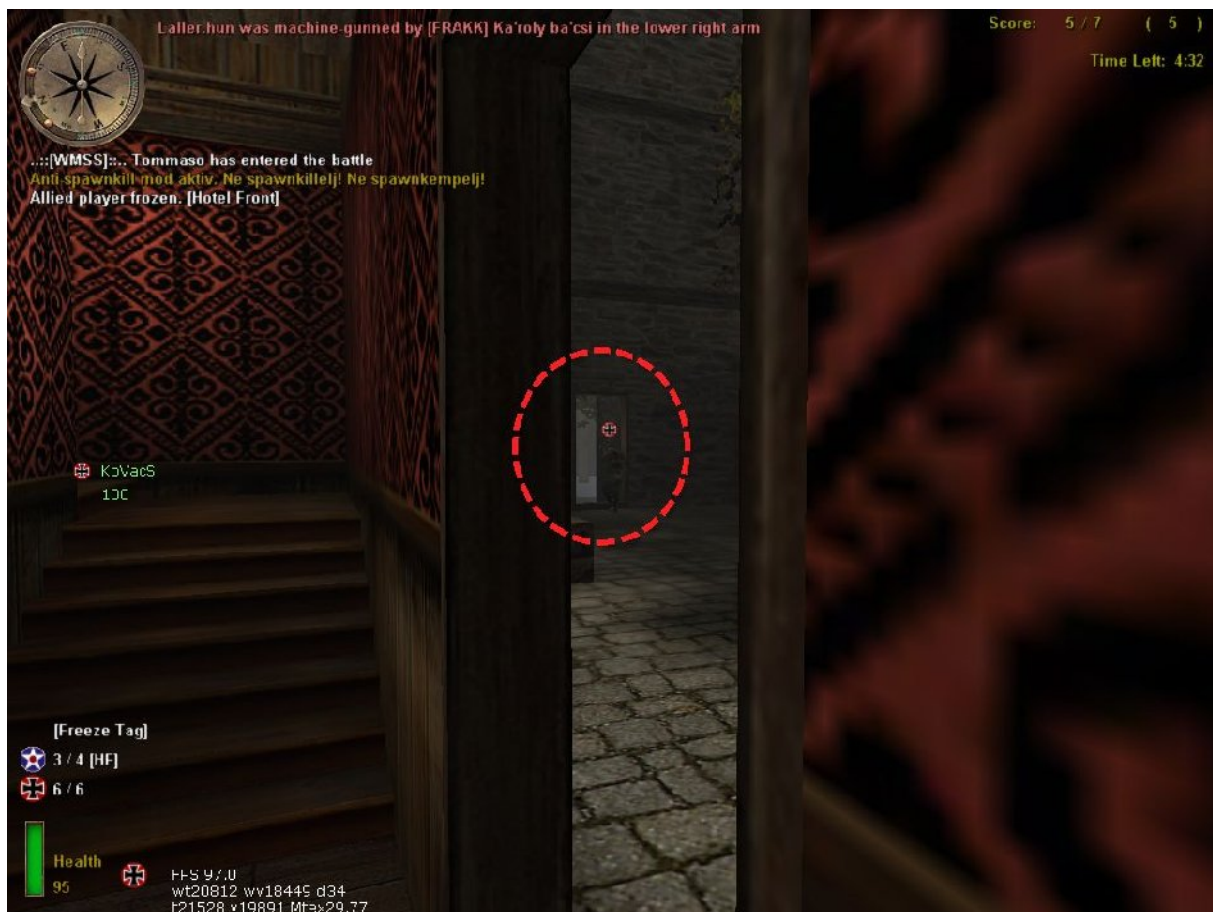






There is a refraction on the table. Where is that light coming from?











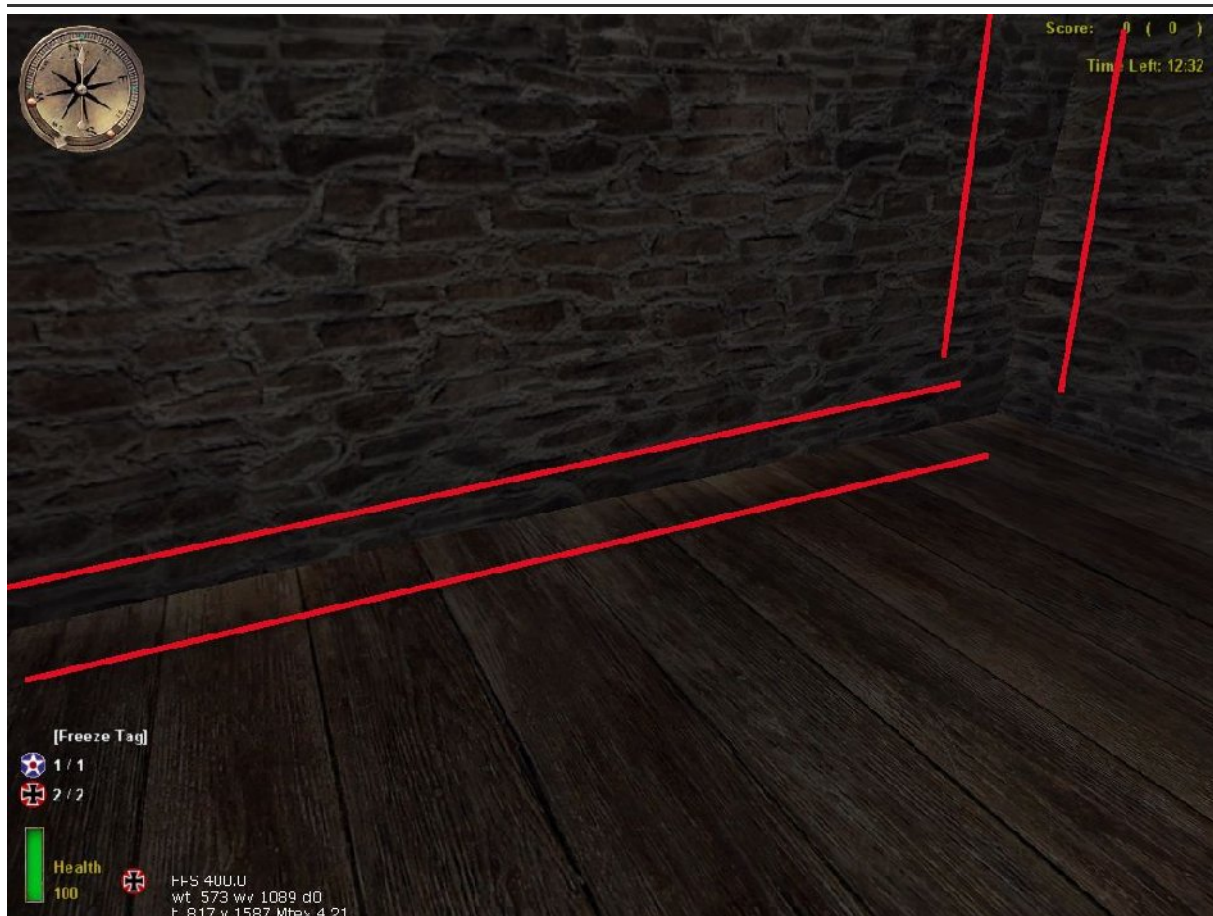


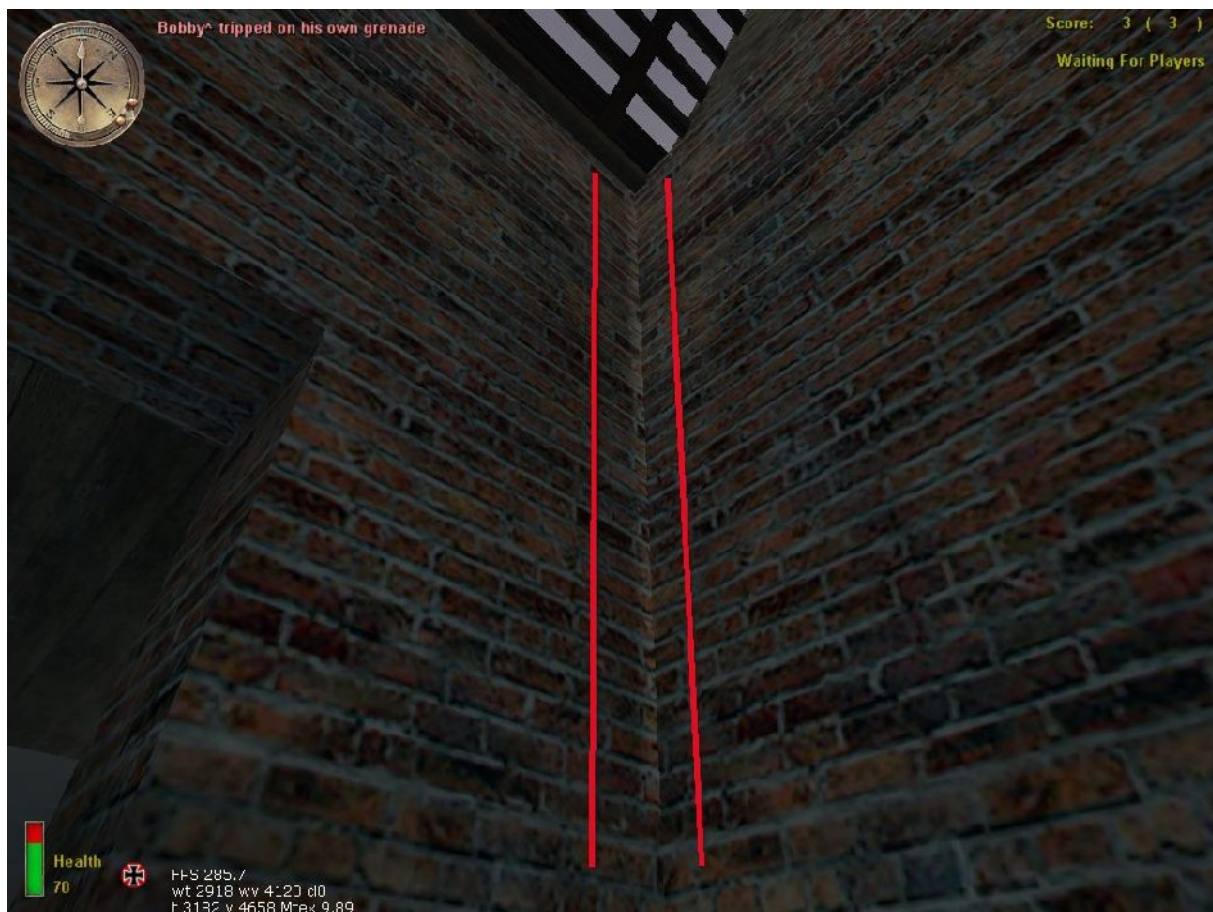


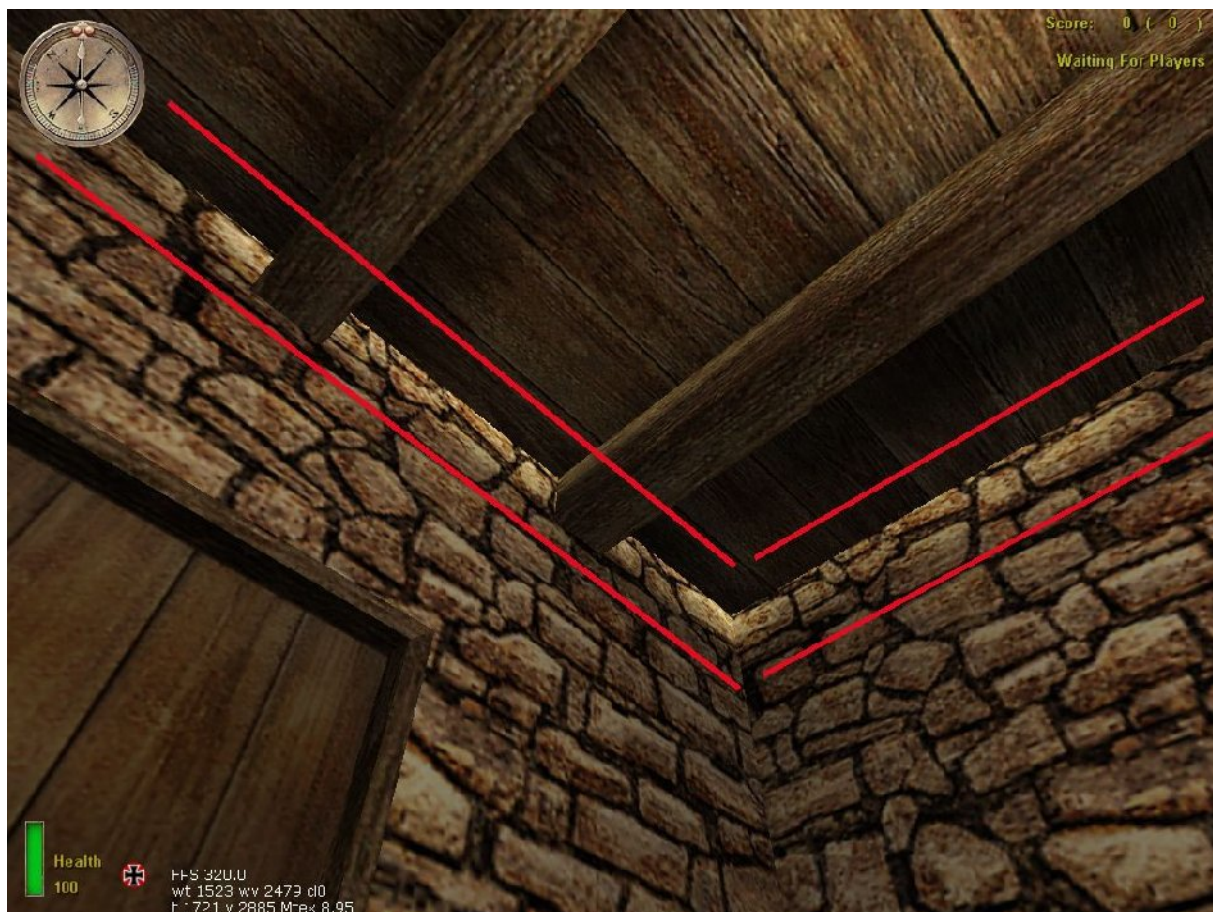


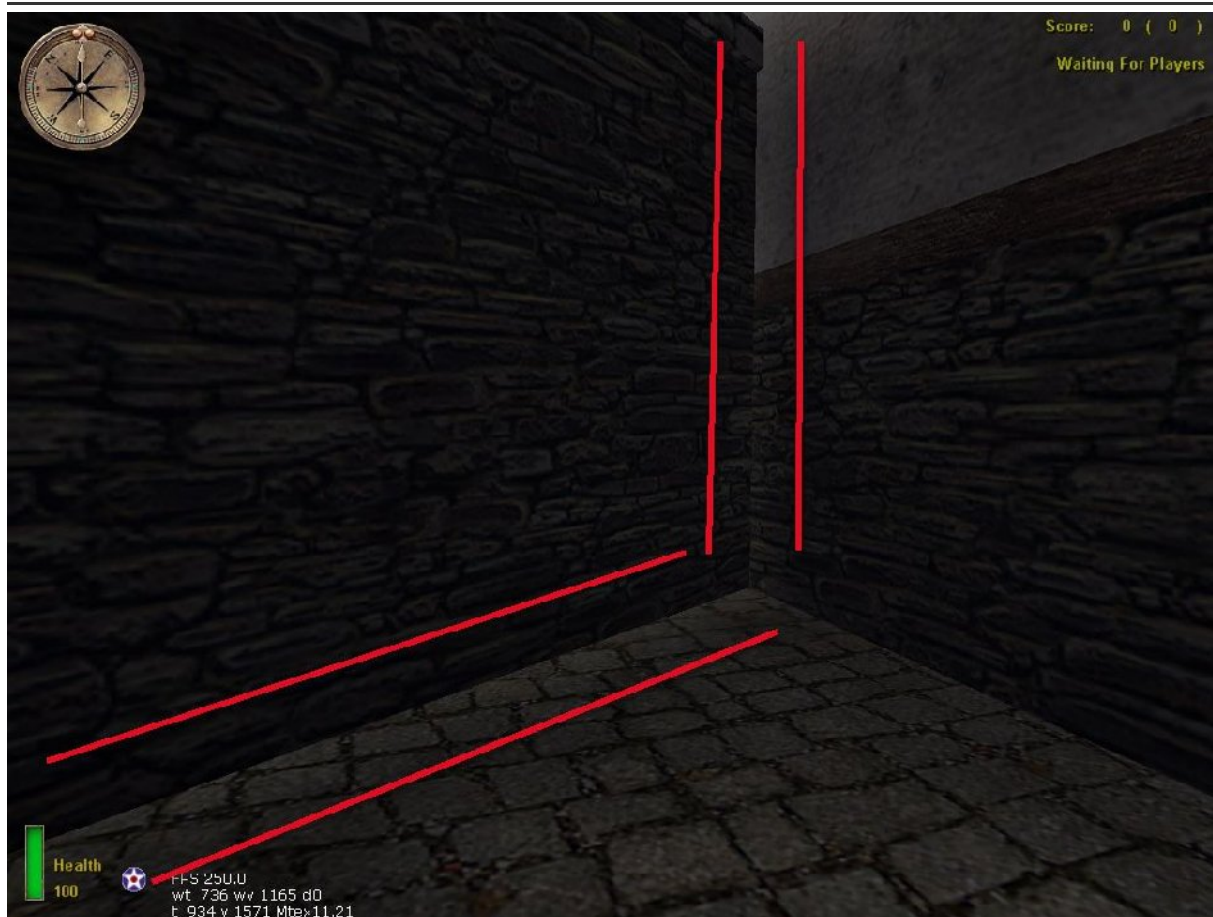
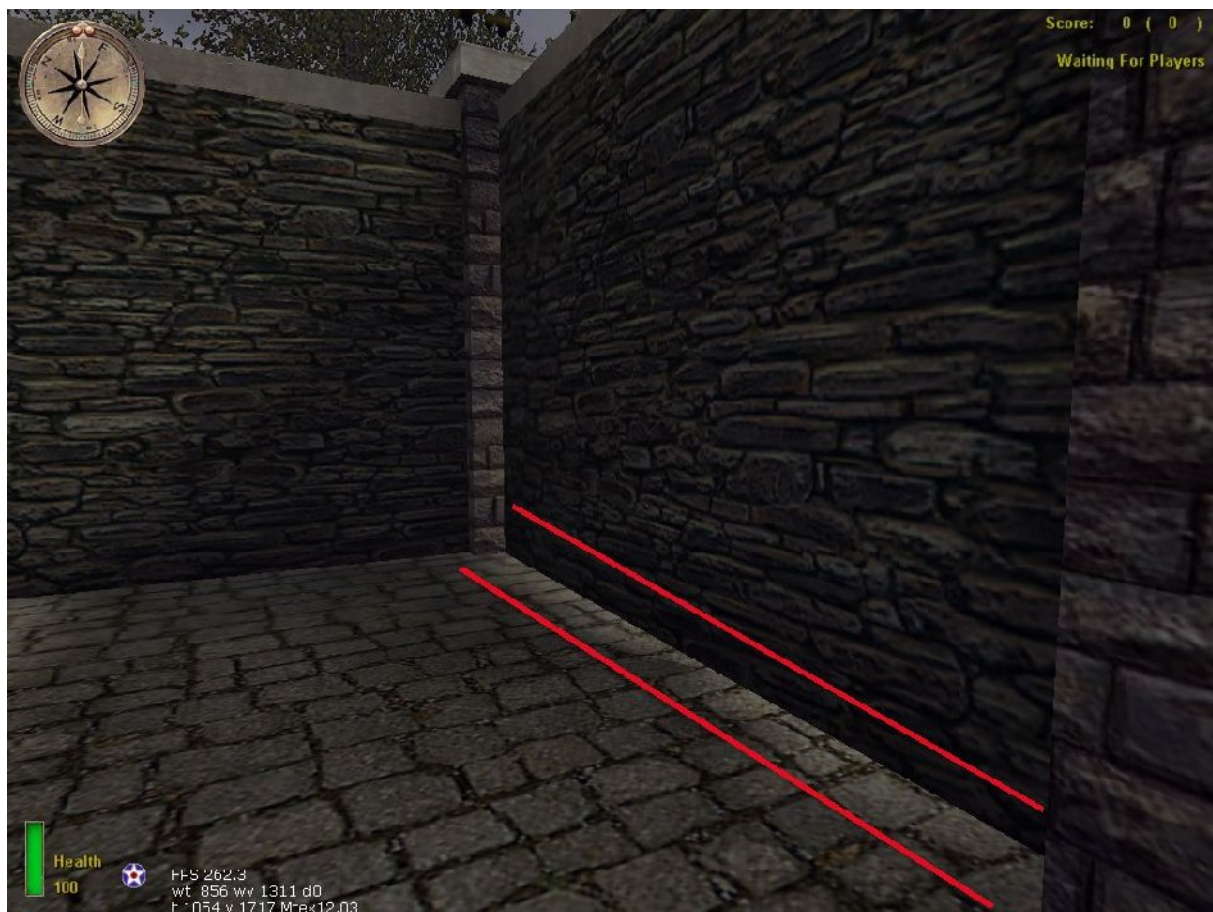


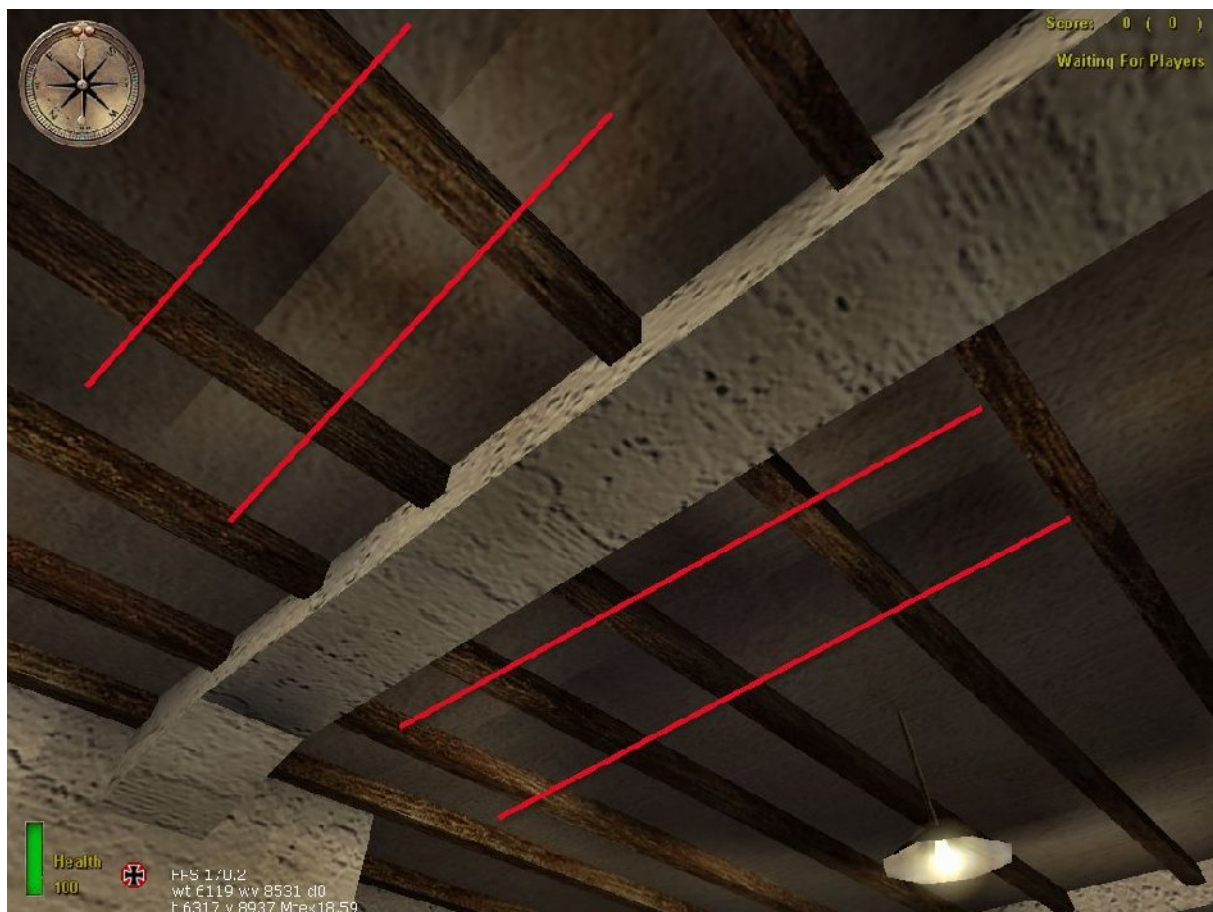


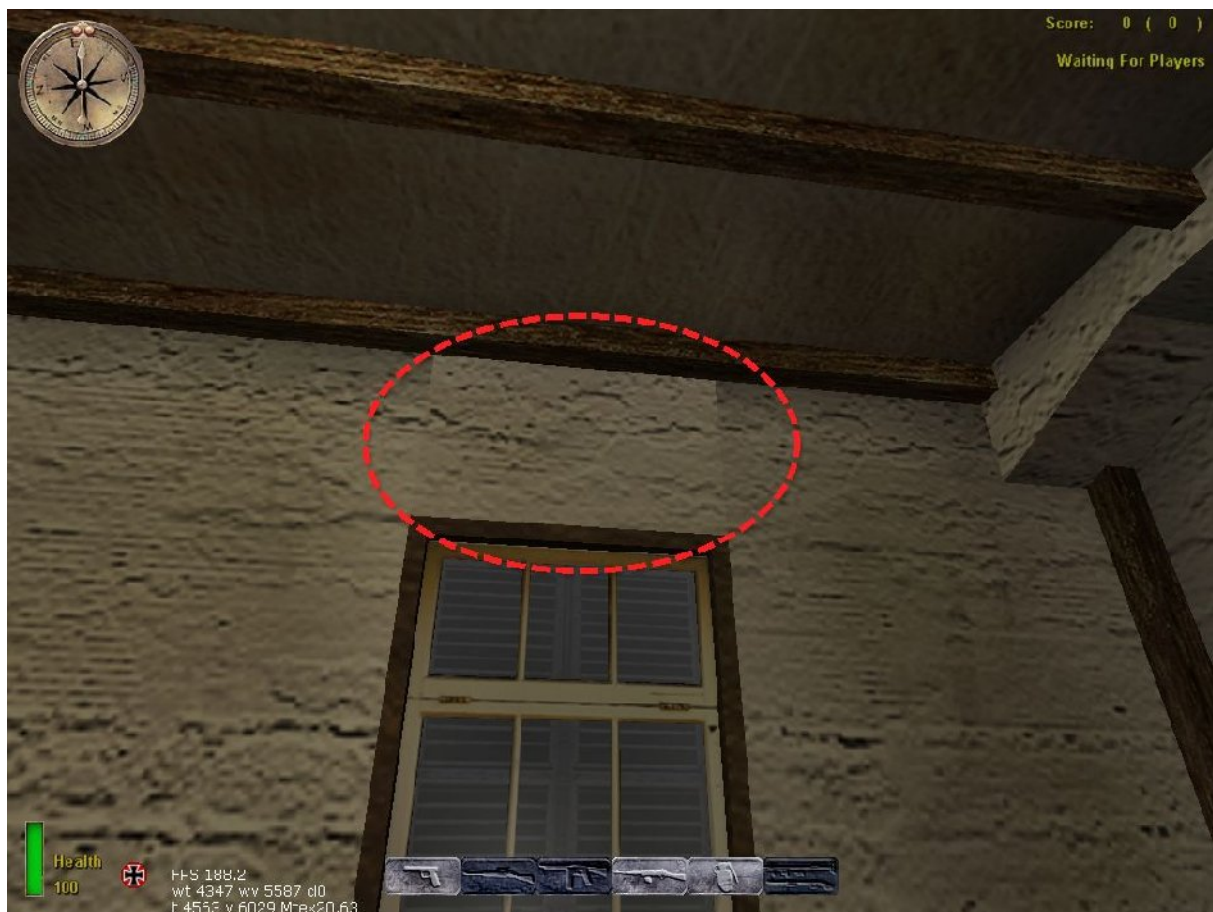














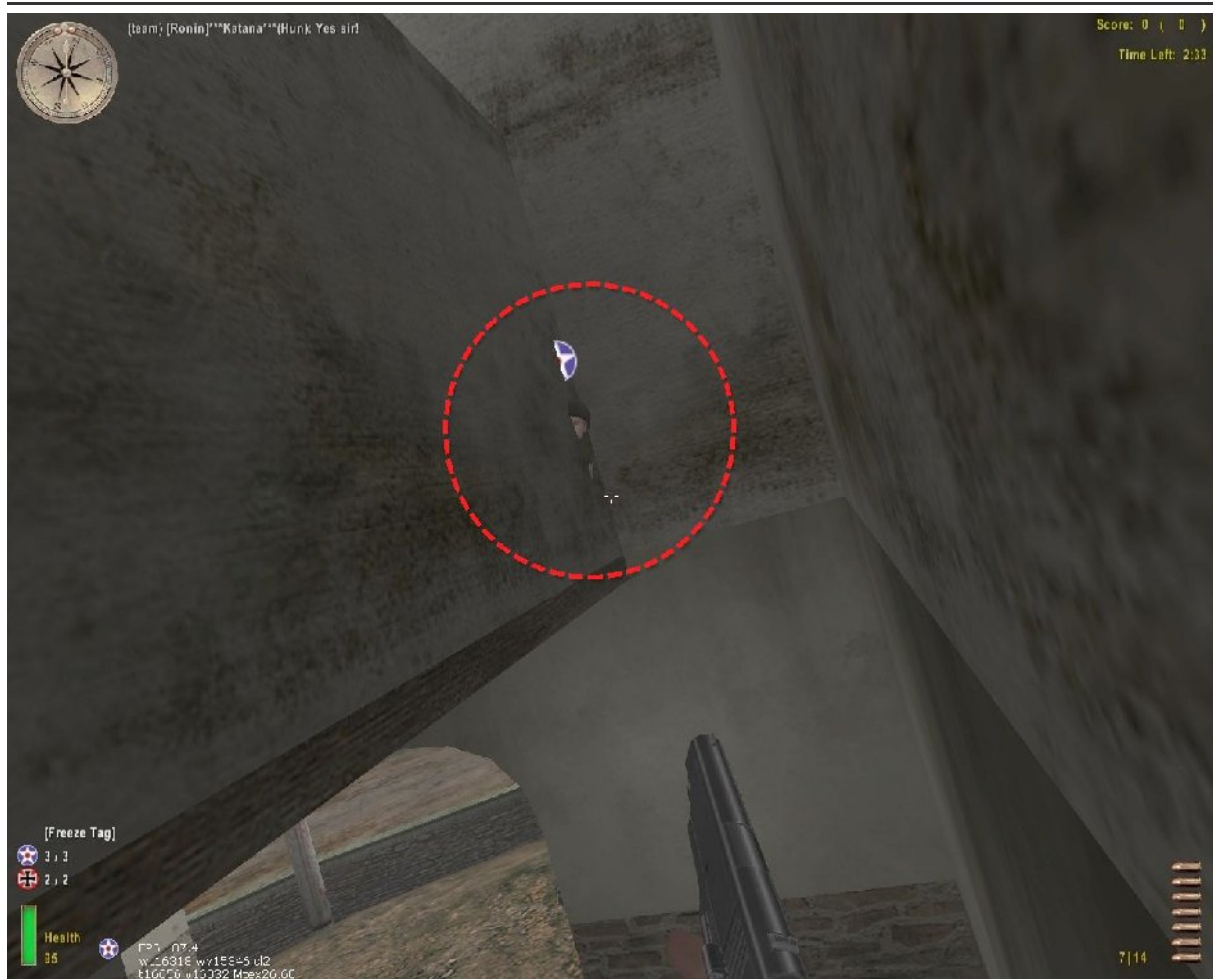








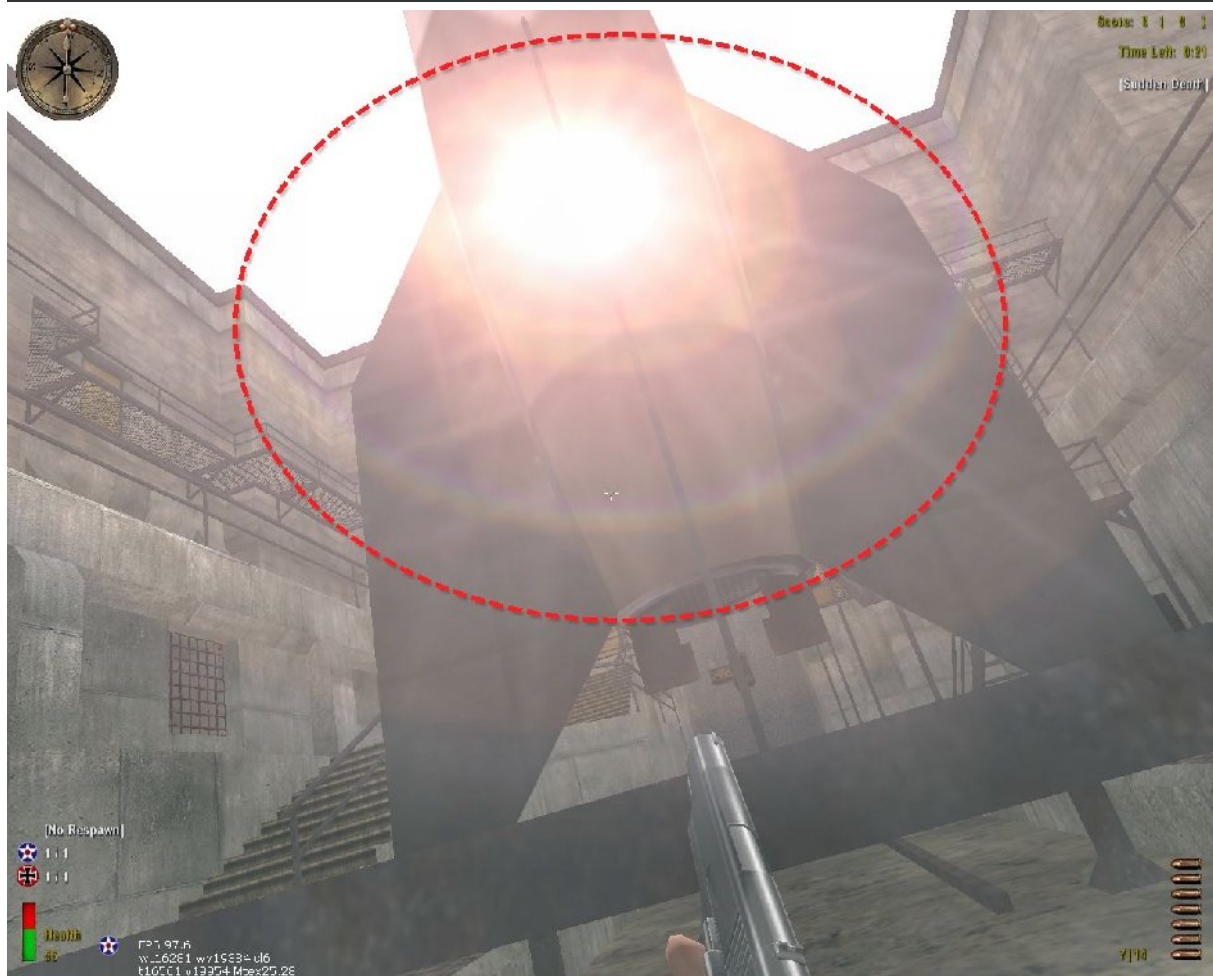












Thanks for:
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Medal of Honor: Allied Assault 1.12 Patch Project